

Available formats:

Round Robin, Compass, First round back draw, Feed-in consolation, match-play, feed-in/staggered entry/waterfall

# of Players in a UTR Range of 1.5 points	2 Matches Guaranteed (Best of 3 Scoring)	3 Matches Guaranteed (Best of 3 Scoring)	4 Matches Guaranteed (Best of 3 Scoring)
2	-	-	-
3	RR of 3 Players	-	-
4	RR of 4 (Fast4)	RR of 4	-
5	Incomplete RR of 5	RR of 5 (Fast4)	RR of 5
6	Flights of 3 player RR	Flights of 3p RR, Final Draw 1v1, 2v2, 3v3 OR Incomplete RR of 6	Incomplete RR of 6
7	1 Flights 3p RR & 1 Flights 4p RR (Fast4)	Try and add 1 player to make 8- see 8 player rec. (<i>UTR Recommended</i>) OR Incomplete RR of 7	Incomplete RR of 7
8	FMLC of 8	8 Player Compass Draw (UTR Recommended) OR Flights of 4 Player RR	Flights of 4 Player RR (Final Match Play Draw of 1v1, 2v2, 3v3, 4v4)
9	Flights of 3p RR	Flight of 4p RR & Flight of 5p RR (Fast4)	Incomplete RR of 9
10	2 Flights 3p RR & 1 Flights 4p RR (Fast4)	Flights of 5p RR (Fast4)	Flights of 5p RR
11	FMLC of 8 & Flight of 3 RR (UTR Recommended) OR FMLC of 11	Try and add 1 player to make 12 - see 12 player rec. (<i>UTR Recommended</i>) OR RR of 5p (Fast4) & Incomplete RR of 6p	RR of 5p & Incompelte RR of 6p
12	Flights 3p RR OR FMLC of 12	Flight of 4p RR & Flight of 8 Compass (UTR Recommended) OR 3 Flights of 4p RR	2 In RR of 6(Fast4)
13	3 Flights of 3p RR & 1 Flight 4p RR (Fast4)	Compass 8p & 1 Flight 5 player RR (Fast4) UTR Reccomended OR 2 Flights 4p RR & 1 Flight 5 player RR (Fast4)	RR of 5p & Incomplete RR of 8p
14	2 Flights of 3p RR & 2 Flights 4p RR (Fast4) UTR Recommended OR 2 Flights of 3p RR & Compass 8p (Fast4)	1 Flight 4p RR & 2 Flights 5 player RR (Fast4)	RR of 5p & Incomplete RR of 9p
15	Flights of 3p RR	Flights of 5p RR (Fast4)	Flights of 5p RR
16	2 FMLC of 8 (<i>UTR Recommended</i>) OR FMLC of 16	2 Flights 8p Compass (UTR Recommended) OR Flights of 4p RR	Flights of 4 Player RR (Final Match Play Draw of 1v1, 2v2, 3v3, 4v4) UTR Recommended OR 16p Compass Draw
33		7 Flights of 4 person RR (regular scoring), 1 Flight 5 Person RR (Fast4)	